PATENT APPLICATION FEE DETERMINATION RECORD			. Application	Application or Docket Numb er		
•	on fee determina Xiivo Octobsy 1, 2003	TION RECORD	111			
			1101	64940	15	
	AS FILED - PART I (Column 1) (Co	olumn 2) Tyl	ALL ENTITY		IER THAN LL EPHTITY	
TOTAL CLAIMS		F	WIE FEE			
FOR	NUMBER FILED NU	MBER EXTRA BA	SIC FEE \$385		<del></del>	
TOTAL CHARGEABLE CLAIMS	minus 20= *	· ×	<b>(\$</b> 9=	OR X\$18	=	
NDEPENDENT CLAIMS	minus 3 =	×	(43 =	OR X86=		
MULTIPLE DEPENDENT CLAIM P	RESENT		145=	<b></b>		
If the difference in column 1 is	less than zero, enter "0" in	Contribin 2	OTAL	OR TOTAL		
CLAIMS AS A	MENDED - PART II	7/24/04		┥.	ER TI-IAN	
(Column 1) OLAIMS	(Column 2)	(Column 3) SN			LENT TITY	
REMAINING AFTER AMENDMENT Total * 22 Independent * 0	NUMBER PREVIOUSLY PAID FOR	PRESENT FLA	ADDI- TIONAL FEE	RATE	ADDI- TIONAL 1 FEE	
Total * 22	Minus ** 23	= Xs	9=	OR: X\$18=		
Independent A FIRST PRESENTATION OF MU	Migus And 3	X4	3 <i>=</i> /	OR X86=		
	· · · · · · · · · · · · · · · · · · ·	+14	5=	OR +290=	17.	
-90-0		. TO	FEE .	OR ADDIT. FE		
(Column 1)	(Column 2)	(Column 3)		•	,	
REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT RAT	ADDI- TE TIONAL FEE	RATE	ADDI- TIONAL FEE	
	S annily	= X\$	9=	ØR X\$18=		
Independent . 3	Minus ett 3	X43	l= .	OR X86=		
THE SETTING OF MICE	THE DEPENDENT COMM	+14	.//	OR +240=		
		TO ADDIT	ALL .	OR ADDIT FEE		
(Column 1)	(Column 2)	(Column 3)	rec terrorent	. ADDITUTE		
CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT FLATT	ADDI- E TIONAL FEE	: RATE	ADDI- TIONAL FEE	
	llnus . **	= X\$ 9		X\$18=	ree .	
Independent • M	inus • • • • • • • • • • • • • • • • • • •	X43:		Y04		
FIRST PRESENTATION OF MULI	TPLE DEPENDENT CLAIM			N ×40€		
the entrula salume 4.5 to 1		+145	- 0	R +290=		
the entry in column 1 is less than the e the Highest Number Previously Paid F	for IN THIS SPACE to lease than	20, enter 20, inches	AL O	R ADDIT, FEE		
the Highest Number Previously Paid F he Highest Number Previously Paid Fo	or in this space of it is the harm. The state of the harm is the h	3. enter 3.				